Results of a Security Assessment of the Internet Protocol version 6 (IPv6)

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#### About...

- I have worked in security assessment of communication protocols for:
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- Currently working for SI6 Networks (<u>http://www.si6networks.com</u>)
- Member of R+D group CEDI at UTN/FRH
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## Agenda

- Motivation for this talk
- Brief comparision of IPv6/IPv4
- Discussion of security aspects of IPv6
- Security implications of IPv6 transition/co-existence mechanisms
- Security implications of IPv6 on IPv4 networks
- Areas in which further work is needed
- Conclusions
- Questions & (hopefully) Answers

### **Motivation for this talk**

### So... what is this "IPv6" thing about?

- IPv6 was developed to address the exhaustion of IPv4 addresses
- IPv6 has not yet seen broad/global deployment (current estimations are that IPv6 traffic is less than 1% of total traffic)
- However, general-purpose OSes have shipped with IPv6 support for a long time hence part of your network is already running IPv6!
- Additionaly, ISPs and other organizations have started to take IPv6 more seriosly, partly as a result of:
  - Exhaustion of the IANA IPv4 free pool
  - Awareness activities such as the "World IPv6 Day"
  - Imminent exhaustion of the free pool of IPv4 addresses at the different RIRs
- It looks like IPv6 is finally starting to take off...

### Motivation for this presentation

- A lot of myths have been created around IPv6 security:
  - Security as a key component of the protocol
  - Change from network-centric to host-centric paradigm
  - Increased use of IPsec
  - 🗆 etc.
- They have lead to a general misunderstanding of the security properties of IPv6, thus negatively affecting the emerging (or existing) IPv6 networks.
- This presentation separates fudge from fact, and offers a more realistic view of "IPv6 security"
- Rather than delving into specific vulnerabilities, it is meant to influence the way in which you think about IPv6 security (and IPv6 in general).

# General considerations about IPv6 security

#### Some interesting aspects of IPv6 security

- There is much less experience with IPv6 than with IPv4
- IPv6 implementations are less mature than their IPv4 counterparts
- Security products (firewalls, NIDS, etc.) have less support for IPv6 than for IPv4
- The complexity of the resulting network will increase during the transition/co-existance period:
  - Two internetworking protocols (IPv4 and IPv6)
  - Increased use of NATs
  - Increased use of tunnels
  - □ Use of other transition/co-existance technologies
- Lack of well-trained human resources

...and even then, in many cases IPv6 will be the only option to remain in this business

# Brief comparision between IPv6/IPv4

(what changes, and what doesn't)

### **Brief comparision of IPv6 and IPv4**

IPv6 and IPv4 are very similar in terms of <u>functionality</u> (but not in terms of <u>mechanisms</u>)

	IPv4	IРvб
Addressing	32 bits	128 bits
Address resolution	ARP	ICMPv6 NS/NA (+ MLD)
Auto-configuration	DHCP & ICMP RS/RA	ICMPv6 RS/RA & DHCPv6 (optional) (+ MLD)
Fault Isolation	ICMPv4	ICMPv6
IPsec support	Optional	Mandatory (to "o <u>ptional</u> ")
Fragmentation	Both in hosts and routers	Only in hosts

# **Security Implications of IPv6**

#### **IPv6 Addressing** Implications on host-scanning

#### **Brief overview**

- The main driver for IPv6 is its increased address space
- IPv6 uses 128-bit addresses
- Similarly to IPv4,
  - Addresses are aggregated into "prefixes" (for routing purposes)
  - □ There are different address types (unicast, anycast, and multicast)
  - □ There are different address scopes (link-local, global, etc.)
- It's common for a node to be using, at any given time, several addresses, of multiple types and scopes. For example,
  - One or more unicast link-local address
  - One or more global unicast address
  - One or more link-local address

### **Global Unicast Addresses**

Syntax of the global unicast addresses:

n bits	m bits	128-n-m bits
Global Routing Prefix	Subnet ID	Interface ID

- The interface ID is typically 64-bis
- Global Unicast Addresses can be generated with multiple different criteria:
  - □ Use modified EUI-64 format identifiers (embed the MAC address)
  - □ "Privacy Addresses" (or some variant of them)
  - □ Manually-configured (e.g., 2001:db8::1)
  - □ As specified by some specific transition/co-existence technology

## Implications on host scanning

Myth: "The huge IPv6 address spaces makes host-scanning attacks impossible. Host scanning would take ages!"

- This assumes host addresses are uniformly distributed over the subnet address space (/64)
- However, Malone (\*) measured and categorized addresses into the following patterns:
  - □ SLAAC (Interface-ID based on the MAC address)
  - □ IPv4-based (e.g., 2001:db8::192.168.10.1)
  - □ "Low byte" (e.g., 2001:db8::1, 2001:db8::2, etc.)
  - Privacy Addresses (Random Interface-IDs)
  - "Wordy" (e.g., 2001:db8::dead:beef)
  - □ Related to specific transition-co-existence technologies (e.g., Teredo)

#### Some real-world data....

The results of [Malone, 2008] (\*) roughly are:

Address Type	Percentage
SLAAC	50%
IPv4-based	20%
Teredo	10%
Low-byte	8%
Privacy	6%
Wordy	<1%
Other	<1%

#### <u>Hosts</u>

#### **Routers**

Address Type	Percentage
Low-byte	70%
IPv4-based	5%
SLAAC	1%
Wordy	<1%
Privacy	<1%
Teredo	<1%
Other	<1%

(\*) Malone, D. 2008. *Observations of IPv6 Addresses*. Passive and Active Measurement Conference (PAM 2008, LNCS 4979), 29–30 April 2008.

#### Some thoughts about network scanning

- IPv6 does not not make host-scanning attacks unfeasible
- Host scanning attacks <u>have</u> been found in the wild.
- IPv6 host-scanning will become much less "brute-force" than its IPv4 counterpart:
  - They will leverage address patterns (i.e., predictable addresses)
  - □ They will leverage application-layer address-leaks (e.g., e-mail, P2P, etc.)
  - For local scans, multicast addresses, Neighbor Discovery, and "Network Neighborhood" protocols (e.g., mDNS) will be leveraged

#### Some recommendations:

- For servers, address predictability is irrelevant -- after all, you want them to be easily found.
- For hosts, IPv6 "privacy addresses" are probably desirable. However, always consider the use of firewalls!

#### **End-to-end connectivity**

#### **Brief overview**

The IPv4 Internet was based on the so-called "End to End" principle:

- Dumb network, smart hosts
- Any node can establish a communication instance with any other node in the network
- □ The network does not care about what is inside internet-layer packets
- It is usually argued that the "end-to-end principle" enables "innovation"
- Deployment of some devices (mostly NATs) has basically elimintated the "end-to-end" principle from the Internet
- With the increased IPv6 address space, it is expected that each device will have a globally-unique address, and NATs will be no longer needed.

#### Some considerations

*Myth: "IPv6 will return the End-to-End principle to the Internet"* 

- It is assumed that the possibility of glbal-addresses for every host will return the "End-to-End" principle to the Internet.
- However,
  - Global-addressability does not necessarily imply "end-to-end" connectivity.
  - Most production networks don't really care about innovation, but rather about getting work done.
  - Users expect to use in IPv6 the same services currently available for IPv4 without "end-to-end" connectivity (web, email, social networks, etc.)
- Thus,
  - End-to-end connectivity is not necessarily a desired property in a production network (e.g., may increase host exposure unnecessarily)
  - A typical IPv6 subnet will be protected by a stateful firewall that only allows "return traffic"

#### **Address Resolution**

#### **Brief overview**

- IPv6 addresses are mapped to link-layer addresses by means of the "Neighbor Discovery" mechanism (based on ICMPv6 messages).
- ICMPv6 Neighbor Solicitations and Neighbor Advertisements are analogous to ARP requests and ARP replies, respectively.
- Being transported by IPv6, NS/NA messages may contain IPv6 Extension Headers, be fragmented, etc.
  - (ARP is implemented directly over Ethernet, with no possibilities for Extension Headers or fragmentation)

#### **Security considerations**

- IPv4's ARP spoofing attacks can "ported" to IPv6 for DoS or MITM attacks
- Possible mitigation techniques:
  - Deploy SEND (SEcure Neighbor Discovery)
  - □ Monitor Neighbor Discovery traffic (e.g. with NDPMon)
  - Add static entries to the Neighbor Cache
  - Restrict access to the local network
- Unfortunately,
  - □ SEND is very difficult to deploy (it requires a PKI)
  - □ ND monitoring tools can be trivially evaded
  - Use of static Neighbor Cache entries does not scale
  - Not always is it possible to restrict access to the local network
- Conclusion: the situation is not that different from that of IPv4 (actually, it's a bit worse)

#### **Auto-configuration**

#### **Brief overview**

There are two auto-configuration mechanisms in IPv6:

- <u>Stateless</u>: SLAAC (Stateless Address Auto-Configuration), based on ICMPv6 messages (Router Solicitation y Router Advertisement)
- Stateful: DHCPv6
- SLAAC is mandatory, while DHCPv6 is optional
- In SLAAC, "Router Advertisements" communicate configuration information such as:
  - □ IPv6 prefixes to use for autoconfiguration
  - IPv6 routes
  - Other configuration parameters (Hop Limit, MTU, etc.)
  - 🗆 etc.

### **Security considerations**

- By forging Router Advertisements, an attacker can perform:
  - Denial of Service (DoS) attacks
  - "Man in the Middle" (MITM) attacks
- Possible mitigation techniques:
  - Deploy SEND (SEcure Neighbor Discovery)
  - □ Monitor Neighbor Discovery traffic (e.g., with NDPMon)
  - Deploy Router Advertisement Guard (RA-Guard)
  - Restrict access to the local network
- Unfortunately,
  - SEND is very difficult to deploy (it requires a PKI)
  - □ ND monitoring tools can be trivially evaded
  - RA-Guard can be trivially evaded
  - □ Not always is it possible to restrict access to the local network
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#### **IPsec Support**

### **Brief overview and considerations**

Myth: "IPv6 is more secure than IPv4 because security was incorporated in the design of the protocol, rather than as an 'add-on'"

- This myth originated from the fact that IPsec support is mandatory for IPv6, but optional for IPv4
- In practice, this is irrelevant:
  - What is mandatory is IPsec <u>support</u> not IPsec <u>usage</u>
  - And nevertheless, many IPv4 implementations support IPsec, while there exist IPv6 implementations that do not support IPsec
  - Virtually all the same IPsec deployment obstacles present in IPv4 are also present in IPv6
- The IETF has acknowledged this fact, and is currently changing IPsec support in IPv6 to "optional"
- Conclusion: there is no reason to expect increased use of IPsec as a result of IPv6 deployment

#### Security Implications of Transition/Co-existance Mechanisms

#### **Brief overview**

The original IPv6 transition plan was dual-stack

- Deploy IPv6 along IPv4 before we really needed it
- $\Box$  Yes, it failed.
- Current strategy is a transition/co-existence based on a toolset:
  - Dual Stack
  - "Configured" Tunnels
  - Automatic Tunnels (ISATAP, 6to4, Teredo, etc.)
  - □ Translation (e.g., NAT64)
- Dual stack is usually enabled by default in most systems.
- Some automatic-tunnelling mechanisms (e.g. Teredo and ISATAP) are enabled by default in some systems (e.g., Windows Vista and Windows 7)

#### **Security considerations**

- Transition technologies increase the complexity of the network, and thus the number of potential vulnerabilities.
- Many of these technologies introduce "Single Points of Failure" in the network.
- Some of them have privacy implications:
  - □ Which networks/systems does your Teredo or 6to4 traffic traverse?
  - □ This may (or may not) be an important issue for your organization

### Security considerations (II)

- Transition/co-existance traffic usually results in complex traffic (with multiple encapsulations).
- This increases the difficulty of performing Deep Packet Inspection (DPI) and (e.g. prevent the enforcement of some filtering policies or detection by NIDS).
- Example: structure of a Teredo packet.

IPv4 HeaderUDP HeaderIPv6 HeaderIPv6 Extension HeadersICP segmentTCP segment
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 "Exercise": write a libpcap filter to detect TCP/IPv6 packets transported over Teredo, and destined to host 2001:db8::1, TCP port 25.

#### Security Implications of IPv6 on IPv4 Networks

#### **Brief overview**

- Most general-purpose systems have some form of IPv6 support enabled by default.
- It may be in the form of "dual-stack", and/or some transition/co-existence technology.
- This essentially means that an alledged "IPv4-only" network also include a partial deployment of IPv6.

#### **Security considerations**

- An attacker could readily enable the "dormant" IPv6 support at local nodes (e.g., sending ICMPv6 RAs), or transition/co-existence technologies
- These technologies could possibly be leveraged to evade network controls.
- Transition technologies such as Teredo could result in increased (and unexpected) host exposure (e.g., even through NATs).
- Thus,
  - Even if you don't plan to "use" IPv6, you should consider its implications on your network.
  - □ If a network is meant to be IPv4-only, make sure this is actually the case.

#### Areas in which further work is needed

#### Key areas in which further work is needed

#### IPv6 resiliency

- Implementations have not really been the target of attackers, yet
- Only a handful of publicly available attack tools
- Lots of vulnerabilities and bugs still to be discovered.
- IPv6 support in security devices
  - IPv6 transport is not broadly supported in security devices (firewalls, IDS/IPS, etc.)
  - This is key to be able enforce security policies comparable with the IPv4 counterparts

#### Education/Training

- □ Pushing people to "Enable IPv6" point-and-click style is simply <u>insane</u>.
- Training is needed for engineers, technicians, security personnel, etc., <u>before</u> the IPv6 network is running.

**20 million engineers need IPv6 training, says IPv6 Forum** The IPv6 Forum - a global consortium of vendors, ISPs and national research & Education networks - has launched an IPv6 education certification programme in a bid to address what it says is an IPv6 training infrastructure that is "way too embryonic to have any critical impact." (http://www.itwire.com)

#### **Some Conclusions**

#### Some conclusions...

- Beware of IPv6 marketing and mythology!
- While IPv6 provides similar features than IPv4, it uses different mechanisms. and the devil is in the small details
- The security implications of IPv6 should be considered before it is deployed (not after!)
- Most systems have IPv6 support enabled by default, and this has implications on "IPv4-only" networks!
- Even if you are not planning to deploy IPv6 in the short term, most likely you will eventually do it
- It is time to learn about and experiment with IPv6!

#### **Questions?**

#### Thank you!

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#### IPv6 Hackers mailing-list http://www.si6networks.com/community/

